# Sequence-to-Sequence Modeling & Attention

Large Language Models: Introduction and Recent Advances

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Slides are adopted from the Stanford course 'NLP with DL' by C. Manning and UMass course 'Advanced NLP' by M Iyyer



#### Gemma 2 2B released!

#### **Google Developers Blog** Google Deepmind releases this 2B model of

Gemma 2 family, prioritizing safety and accessibility.

Along with the Gemma 2 2B model, they have also released ShieldGemma, a suite of safety content classifier models to **filter** the input and outputs of Al models and keep the user safe, and <u>Gemma</u> Scope, a new model interpretability tool that offers unparalleled insight into our models' inner workings.



This 2B model is also trained using distillation from larger models.

Gemma 2 2B surpasses larger models like GPT-3.5 Turbo, Mixtral, Llama 2 70b on the LMSYS Chatbot Arena leaderboard, demonstrating its exceptional conversational AI abilities.

Released on July 31, 2024

# Sequence-to-Sequence Modeling





# **Neural Machine Translation?**

- Neural Machine Translation (NMT) is a way to do Machine Translation with a single neural network.
- The neural network architecture is called sequence-to-sequence (aka seq2seq) and it involves *two* RNNs.







# Neural Machine Translation (NMT)

#### The Sequence-to-Sequence Model

Encoding of the source sentence. Provides initial hidden state for Decoder RNN.



**Encoder RNN** produces an encoding of the source sentence.





# Neural Machine Translation (NMT)







## Sequence-to-Sequence is Versatile!

- The general notion here is an encoder-decoder model
  - One neural network takes input and produces a neural representation
  - Another network produces output based on that neural representation
  - If the input and output are sequences, we call it a seq2seq model
- Sequence-to-sequence is useful for more than just MT
- Many NLP tasks can be phrased as sequence-to-sequence:
  - Summarization (long text → short text)
  - **Dialogue** (previous utterances  $\rightarrow$  next utterance)
  - **Parsing** (input text  $\rightarrow$  output parse as sequence)
  - Code generation (natural language  $\rightarrow$  Python code)





# Neural Machine Translation (NMT)

- The sequence-to-sequence model is an example of a **Conditional Language Model** 
  - Language Model because the decoder is predicting the next word of the target sentence y
  - Conditional because its predictions are also conditioned on the source sentence x
- NMT directly calculates P(y|x)

$$P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots P(y_T|y_1, \dots, y_{T-1}, x)$$

Probability of next target word, given target words so far and source sentence *x* 

• How to train an NMT system?











# Greedy decoding

- We saw how to generate for "decode") the target sentence by taking argmax on each step of the decoder.
  - argmax argmax argmax argmax argmax argmax argmax  $\mathcal{N}$ 0 0 0 0 0 0 0 O 0 0 hit <START> with he me pie а
- This is greedy decoding (take most probable word on each step)
- Problems with this method?





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# Problems With Greedy Decoding

- Greedy decoding has no way to undo decisions!
- Input: *il a m'entarté* (he hit me with a pie)
- → he \_\_\_\_
- → he hit \_\_\_\_
- → he hit a' (whoops! no going back now...)

#### How to fix this?







# Exhaustive Search Decoding

• Ideally we want to find a (length T) translation y that maximizes

$$P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots, P(y_T|y_1, \dots, y_{T-1}, x)$$
$$= \prod_{t=1}^T P(y_t|y_1, \dots, y_{t-1}, x)$$

- We could try computing all possible sequences y
- This means that on each step *t* of the decoder, we're tracking *V*<sup>t</sup> possible partial translations, where *V* is vocab size
- This O(V<sup>T</sup>) complexity is far too expensive!





# **Beam Search Decoding**

- Core idea: On each step of decoder, keep track of the k most probable partial translations (which we call hypotheses)
  - (k) is the beam size (in practice around 5 to 10)
- A hypothesis  $y_1, \ldots, y_t$  has a score which is its log probability:

score
$$(y_1, \dots, y_t) = \log P_{\text{LM}}(y_1, \dots, y_t | x) = \sum_{i=1}^t \log P_{\text{LM}}(y_i | y_1, \dots, y_{i-1}, x)$$

- Scores are all negative, and higher score is better
- We search for high-scoring hypotheses, tracking top *k* on each step
- Beam search is not guaranteed to find optimal solution
  - But much more efficient than exhaustive search!







# **Beam Search Decoding: Example**

#### Beam size = k = 2.



Calculate prob distribution of next word

Beam size = k = 2. Blue numbers = score
$$(y_1, ..., y_t) = \sum_{i=1}^t \log P_{LM}(y_i | y_1, ..., y_{i-1}, x)$$



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For each of the *k* hypotheses, find top *k* next words and calculate scores

Beam size = k = 2. Blue numbers = score
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Of these *k*<sup>2</sup> hypotheses, just keep *k* with highest scores



For each of the *k* hypotheses, find top *k* next words and calculate scores



Of these  $k^2$  hypotheses, just keep k with highest scores



For each of the *k* hypotheses, find top *k* next words and calculate scores



This is the top-scoring hypothesis!



Backtrack to obtain the full hypothesis

# **Beam Search Decoding: Stopping Criterion**

- In greedy decoding, usually we decode until the model produces a <END> token
  - For example: <START> he hit me with a pie <END>
- In beam search decoding, different hypotheses may produce <END> tokens on different timesteps
  - When a hypothesis produces <END>, that hypothesis is complete.
  - Place it aside and continue exploring other hypotheses via beam search.
- Usually we continue beam search until:
  - We reach timestep *T* (where *T* is some pre-defined cutoff), or
  - We have at least *n* completed hypotheses (where *n* is pre-defined cutoff)





# Beam Search Decoding: Finishing Up

- We have our list of completed hypotheses.
- How to select top one with highest score?
- Each hypothesis  $y_1, \ldots, y_t$  on our list has a score

score
$$(y_1, \dots, y_t) = \log P_{\text{LM}}(y_1, \dots, y_t | x) = \sum_{i=1}^t \log P_{\text{LM}}(y_i | y_1, \dots, y_{i-1}, x)$$

- **Problem:** longer hypotheses have lower scores
- Fix: Normalize by length. Use this to select the top one instead:

$$\frac{1}{t} \sum_{i=1}^{t} \log P_{\mathrm{LM}}(y_i | y_1, \dots, y_{i-1}, x)$$





# NMT: The First Big Success Story of NLP Deep Learning

Neural Machine Translation went from a fringe research attempt in 2014 to the leading standard method in 2016

- 2014: First seq2seq paper published [Sutskever et al. 2014]
- 2016: Google Translate switches from SMT to NMT and by 2018 everyone had
  - <u>https://www.nytimes.com/2016/12/14/magazine/the-great-ai-awakening.html</u>



- This was amazing!
  - SMT systems, built by hundreds of engineers over many years, were outperformed by NMT systems trained by small groups of engineers in a few months





# **Issues With RNN**

- Linear interaction distance
- Bottleneck problem
- Lack of parallelizability

# ATTENTION







## Sequence-to-Sequence: The Bottleneck Problem







## Sequence-to-Sequence: The Bottleneck Problem







- Attention provides a solution to the bottleneck problem.
- Core idea: on each step of the decoder, use direct connection to the encoder to focus on a particular part of the source sequence
- Let's start with the visualization of the attention mechanism.





















LLMs: Introduction and Recent Advances





Tanmoy Chakraborty













RNN

LLMs: Introduction and Recent Advances





Tanmoy Chakraborty





LMs: Introduction and Recent Advances

Use the attention distribution to take a **weighted sum** of the encoder hidden states.

The attention output mostly contains information from the hidden states that received high attention.



















LLMs: Introduction and Recent Advances





Tanmoy Chakraborty















LLMs: Introduction and Recent Advances





Tanmoy Chakraborty







Decoder RNN

# Attention: In Equations

- We have encoder hidden states  $h'_1, \ldots, h'_N \in \mathbb{R}^h$
- On timestep *t*, we have decoder hidden state  $s_t \in \mathbb{R}^h$
- We get the attention scores e<sup>t</sup> for this step:

$$(e^t) = [s_t^T h_1, \dots, s_t^T h_N] \in \mathbb{R}^N$$

• We take softmax to get the attention distribution  $\alpha^t$  for this step (this is a probability distribution, sums to 1)

$$\alpha^t = \operatorname{softmax}(\boldsymbol{e}^t) \in \mathbb{R}^N$$

• We use  $\alpha^t$  to take a weighted sum of the encoder hidden states to get the attention output  $a_t$ 

$$(\boldsymbol{a}_t) = \sum_{i=1}^N \alpha_i^t \boldsymbol{h}_i \in \mathbb{R}^h$$

 Finally we concatenate the attention output a<sub>t</sub> with the decoder hidden state s<sub>t</sub> and proceed as in the non-attention seq2seq model



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# Attention is Great

- Attention significantly improves NMT performance
  - It's very useful to allow decoder to focus on certain parts of the source
- Attention solves the bottleneck problem
  - Attention allows decoder to look directly at source; bypass bottleneck
- Attention helps with vanishing gradient problem
  - Provides shortcut to faraway states
- Attention provides some interpretability
  - By inspecting attention distribution, we can see what the decoder was focusing on
  - We get (soft) alignment for free!

LMs: Introduction and Recent Advances

- This is cool because we never explicitly trained an alignment system
- The network just learned alignment by itself







### Seq2Seq+Attention for LM



Concatenate (or otherwise compose) the attention output with the current hidden state, then pass through a softmax layer to predict the next word





# Attention is a General Deep Learning Technique

- We've seen that attention is a great way to improve the sequence-to-sequence model for Machine Translation.
- <u>However</u>: You can use attention in many architectures (not just seq2seq) and many tasks (not just MT)
- More general definition of attention:
  - Given a set of vector *values*, and a vector *query*, attention is a technique to compute a weighted sum of the values, dependent on the query.
- We sometimes say that the query *attends to* the values.
- For example, in the seq2seq + attention model, each decoder hidden state (query) attends to all the encoder hidden states (values).
- Intuition:
  - The weighted sum is a selective summary of the information contained in the values, where the query determines which values to focus on.
  - Attention is a way to obtain a *fixed-size representation of an arbitrary set of representations* (the values), dependent on some other representation (the query).



























Query vectors represent what information we are **looking for** at each decoder time step.







The output of attention mechanism is the **weighted sum** of hidden vectors.

Instead of simply summing up the hidden vectors, we can transform them using a learned function to generate **value vectors** and then compute a weighted sum.

Decoding







## Variants of Attention

- Original formulation:  $a(\mathbf{q}, \mathbf{k}) = w_2^T \tanh(W_1[\mathbf{q}; \mathbf{k}])$
- Bilinear product:  $a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T W \mathbf{k}$

Luong et al., 2015

• Dot product:  $a(\mathbf{q}, \mathbf{k}) = (\mathbf{q}^T \mathbf{k})$ 

Luong et al., 2015

• Scaled dot product:  $a(\mathbf{q}, \mathbf{k}) =$ 

Vaswani et al., 2017

More information:

"Deep Learning for NLP Best Practices", Ruder, 2017. <u>http://ruder.io/deep-learning-nlp-best-practices/index.html#attention</u> "Massive Exploration of Neural Machine Translation Architectures", Britz et al, 2017,

https://arxiv.org/pdf/1703.03906.pdf



