Sequence-to-Sequence Modeling & Attention

Large Language Models: Introduction and Recent Advances

ELL881 · AlL821



Tanmoy Chakraborty
Associate Professor, IIT Delhi
https://tanmoychak.com/





Gemma 2 2B released!

Google Deepmind releases this 2B model of Gemma 2 family, prioritizing safety and accessibility.

Along with the Gemma 2 2B model, they have also released **ShieldGemma**, a suite of safety content classifier models to **filter** the input and outputs of Al models and keep the user safe, and **Gemma** Scope, a new model interpretability tool that offers unparalleled insight into our models' inner workings.



This 2B model is also trained using distillation from larger models.

Gemma 2 2B surpasses larger models like GPT-3.5 Turbo, Mixtral, Llama 2 70b on the LMSYS Chatbot Arena leaderboard, demonstrating its exceptional conversational Al abilities.

Sequence-to-Sequence Modeling

Neural Machine Translation?

• Neural Machine Translation (NMT) is a way to do Machine Translation with a *single neural* network.

• The neural network architecture is called sequence-to-sequence (aka seq2seq) and it involves *two* RNNs.



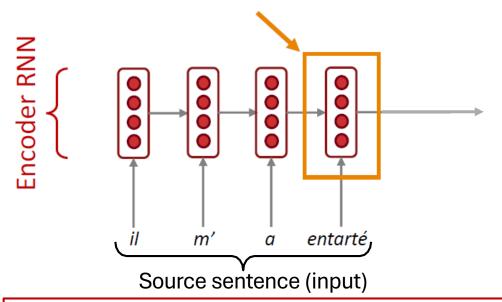
Neural Machine Translation (NMT)

The Sequence-to-Sequence Model

Encoding of the source sentence.

Provides initial hidden state

for Decoder RNN.



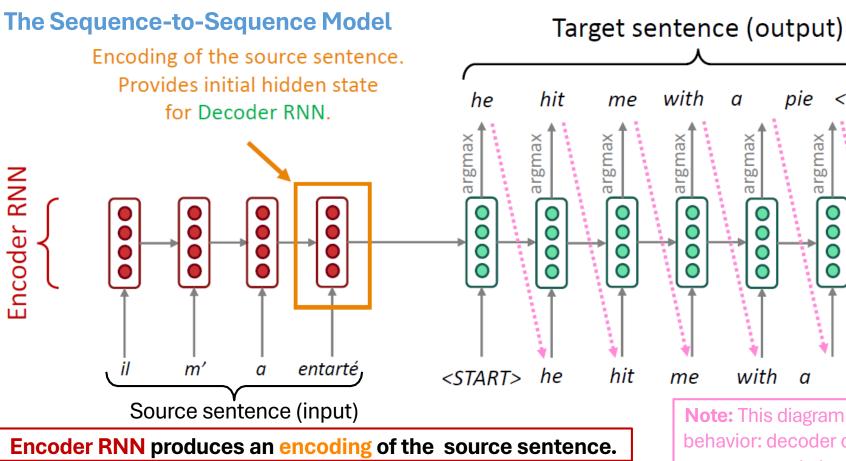
Encoder RNN produces an encoding of the source sentence.







Neural Machine Translation (NMT)



Decoder RNN is a Language Model that generates target sentence, conditioned on encoding.

RZZ

Note: This diagram shows **test time** behavior: decoder output is fed in as next step's input

pie

<END>

argmax

pie

argmax





а

Sequence-to-Sequence is Versatile!

- The general notion here is an encoder-decoder model
 - One neural network takes input and produces a neural representation
 - Another network produces output based on that neural representation
 - If the input and output are sequences, we call it a seq2seq model
- Sequence-to-sequence is useful for more than just MT
- Many NLP tasks can be phrased as sequence-to-sequence:
 - Summarization (long text → short text)
 - Dialogue (previous utterances → next utterance)
 - Parsing (input text → output parse as sequence)
 - Code generation (natural language → Python code)







Neural Machine Translation (NMT)

- The sequence-to-sequence model is an example of a Conditional Language Model
 - Language Model because the decoder is predicting the next word of the target sentence y
 - Conditional because its predictions are also conditioned on the source sentence x
- NMT directly calculates P(y|x)

$$P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots P(y_T|y_1, \dots, y_{T-1}, x)$$

Probability of next target word, given target words so far and source sentence x

• How to train an NMT system?



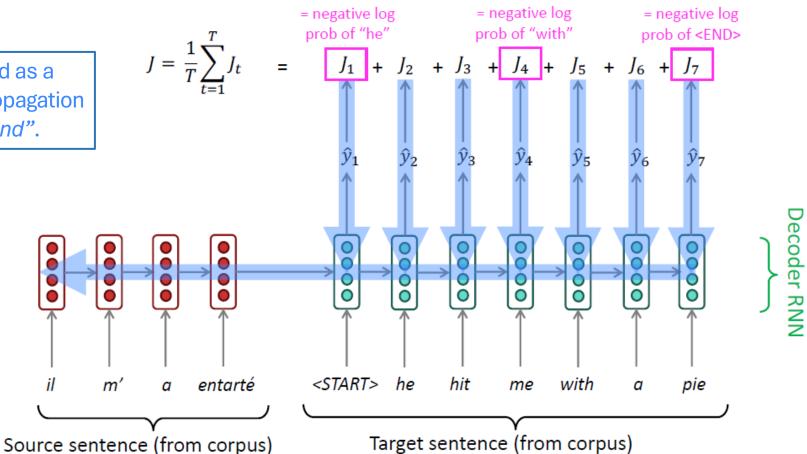


Training an NMT System

Seq2seq is optimized as a single system. Backpropagation operates "end-to-end".

Encoder RNN

m'

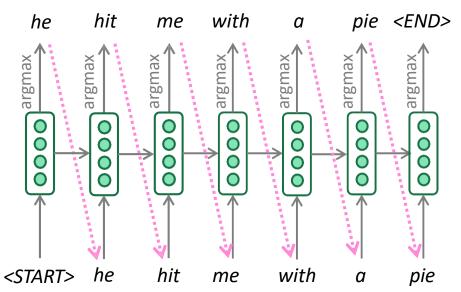






Greedy decoding

We saw how to generate (or "decode") the target sentence by taking argmax on each step
of the decoder.



- This is greedy decoding (take most probable word on each step)
- Problems with this method?







Problems With Greedy Decoding

- Greedy decoding has no way to undo decisions!
- Input: il a m'entarté (he hit me with a pie)

- → he hit a _____ (whoops! no going back now...)

How to fix this?





Exhaustive Search Decoding

Ideally we want to find a (length T) translation y that maximizes

$$P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots, P(y_T|y_1, \dots, y_{T-1}, x)$$

$$= \prod_{t=1}^{T} P(y_t|y_1, \dots, y_{t-1}, x)$$

- We could try computing all possible sequences y
- This means that on each step t of the decoder, we're tracking V^t possible partial translations, where V is vocab size
- This O(V^T) complexity is far too expensive!







Beam Search Decoding

- Core idea: On each step of decoder, keep track of the k most probable partial translations (which we call hypotheses)
 - *k* is the beam size (in practice around 5 to 10)
- A hypothesis $y_1, ..., y_t$ has a score which is its log probability:

score
$$(y_1, ..., y_t) = \log P_{LM}(y_1, ..., y_t | x) = \sum_{i=1}^t \log P_{LM}(y_i | y_1, ..., y_{i-1}, x)$$

- Scores are all negative, and higher score is better
- We search for high-scoring hypotheses, tracking top k on each step
- Beam search is not guaranteed to find optimal solution
 - But much more efficient than exhaustive search!







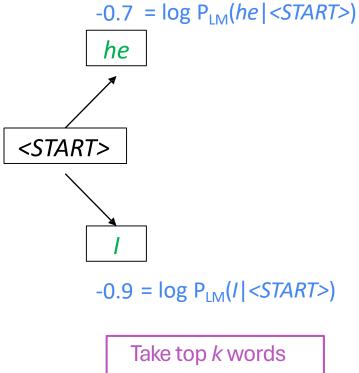
Beam Search Decoding: Example

Beam size = k = 2.

<START>

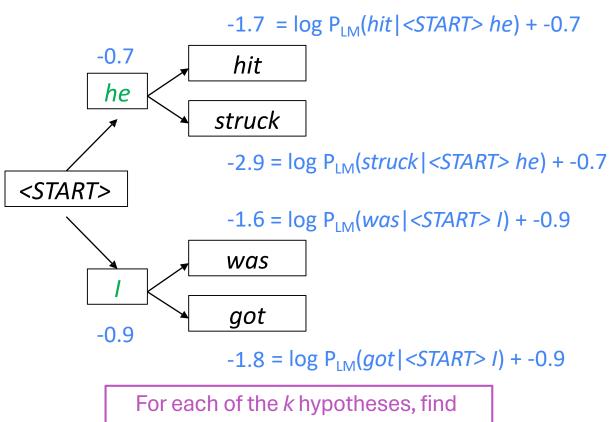
Calculate prob
distribution of next word

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$



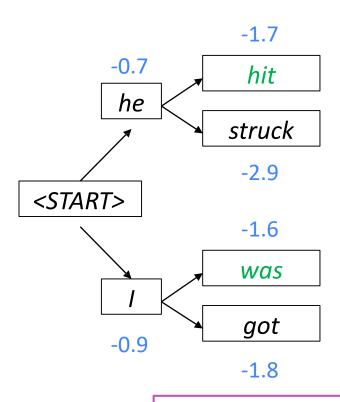
and compute scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$



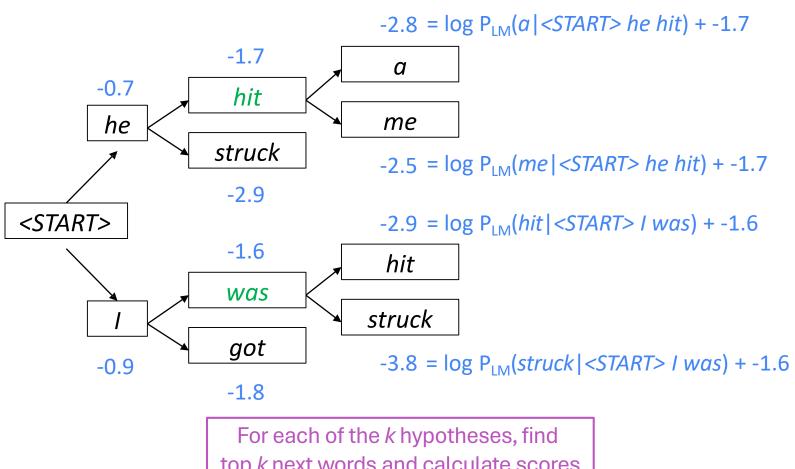
top *k* next words and calculate scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \dots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \dots, y_{i-1}, x)$$



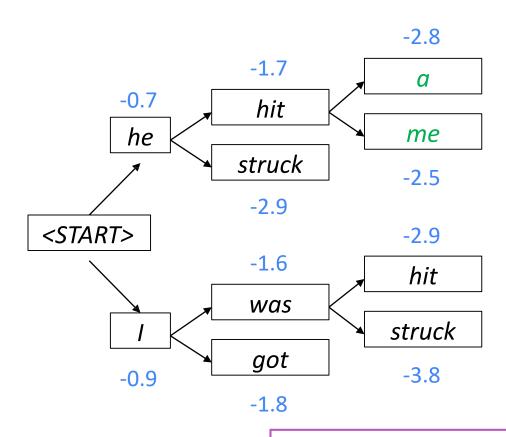
Of these k^2 hypotheses, just keep k with highest scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$



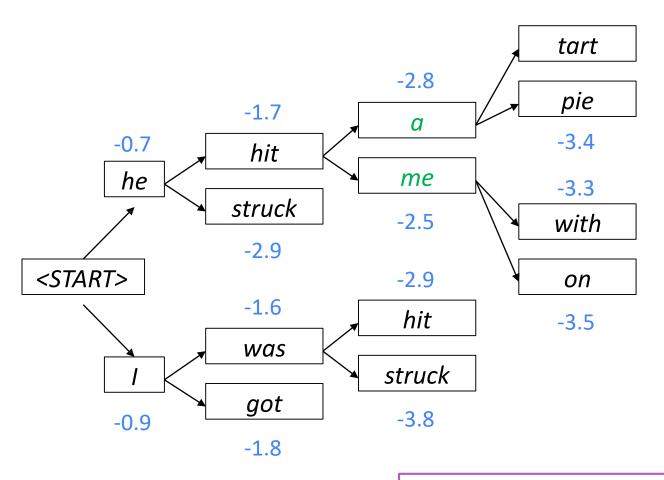
top *k* next words and calculate scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \dots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \dots, y_{i-1}, x)$$



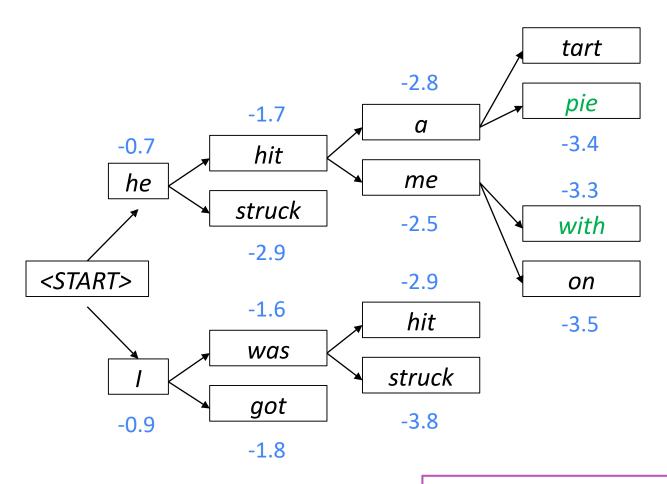
Of these k^2 hypotheses, just keep k with highest scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$



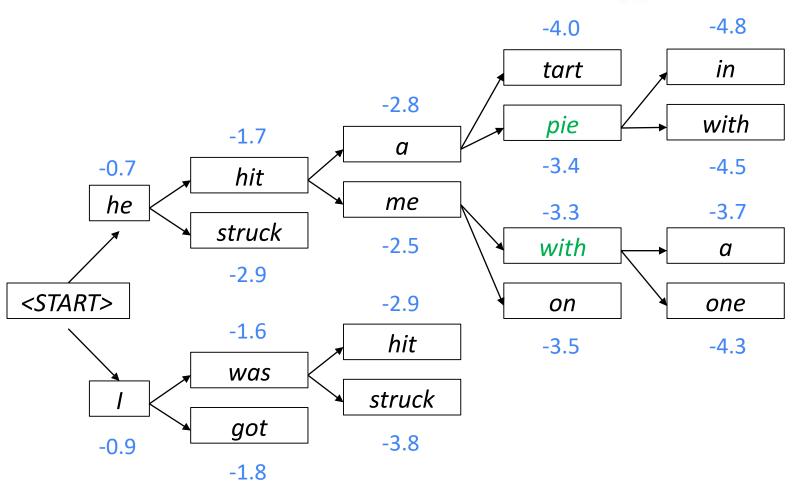
For each of the *k* hypotheses, find top *k* next words and calculate scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \dots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \dots, y_{i-1}, x)$$



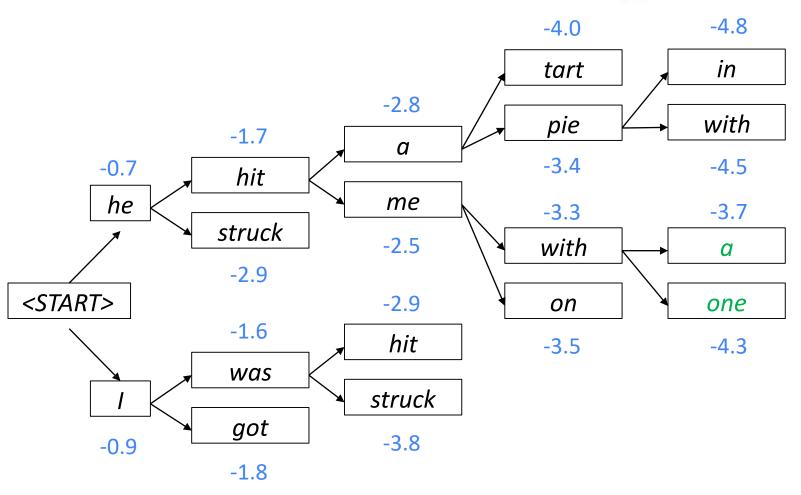
Of these k^2 hypotheses, just keep k with highest scores

Beam size = k = 2. Blue numbers =
$$score(y_1, ..., y_t) = \sum_{i=1}^{t} log P_{LM}(y_i | y_1, ..., y_{i-1}, x)$$



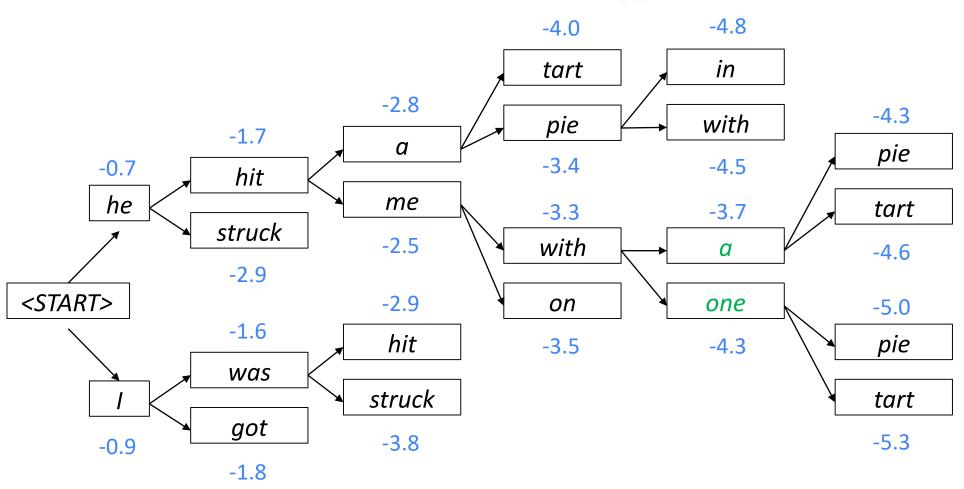
For each of the *k* hypotheses, find top *k* next words and calculate scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$

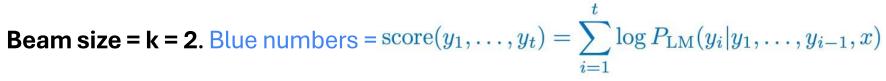


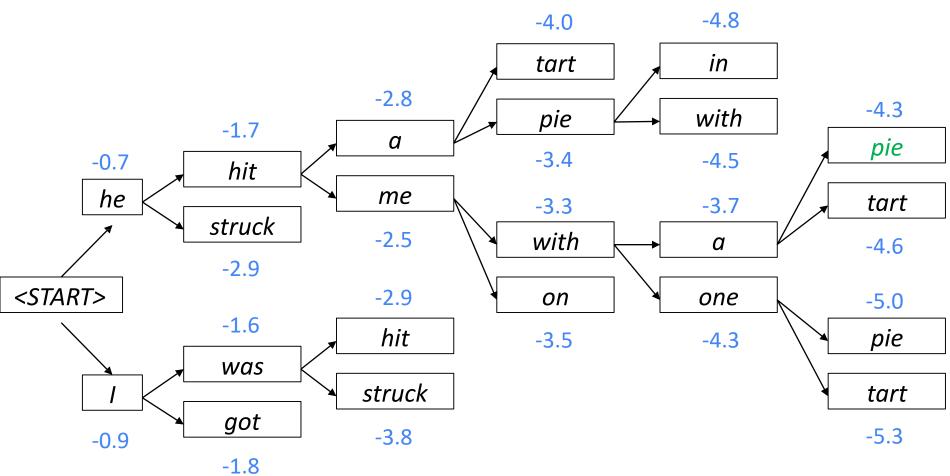
Of these k^2 hypotheses, just keep k with highest scores

Beam size = k = 2. Blue numbers =
$$score(y_1, \ldots, y_t) = \sum_{i=1}^t log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$$

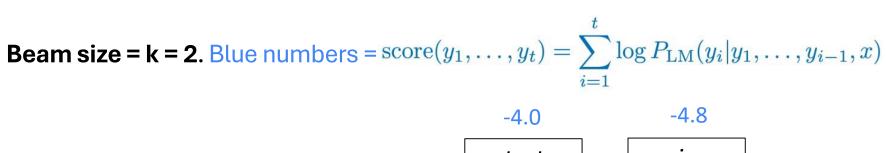


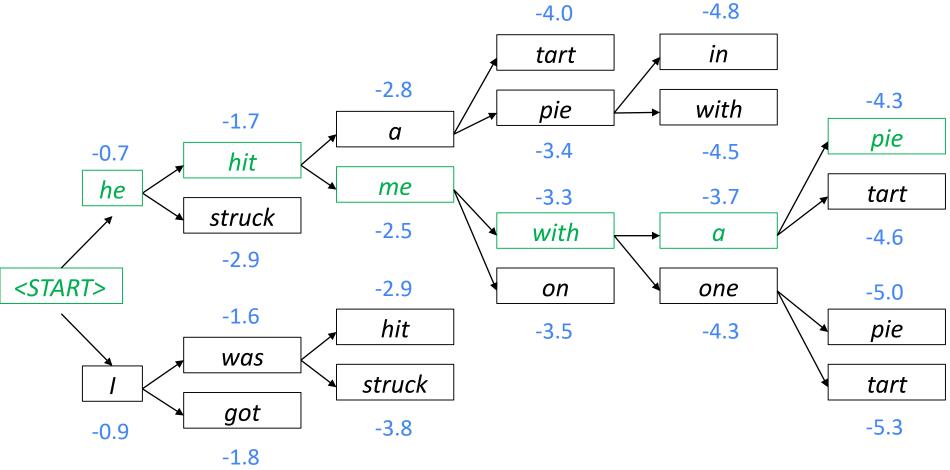
For each of the *k* hypotheses, find top *k* next words and calculate scores





This is the top-scoring hypothesis!





Beam Search Decoding: Stopping Criterion

- In greedy decoding, usually we decode until the model produces a <END> token
 - For example: <START> he hit me with a pie <END>
- In beam search decoding, different hypotheses may produce <END> tokens on different timesteps
 - When a hypothesis produces <END>, that hypothesis is complete.
 - Place it aside and continue exploring other hypotheses via beam search.
- Usually we continue beam search until:
 - We reach timestep T (where T is some pre-defined cutoff), or
 - We have at least n completed hypotheses (where n is pre-defined cutoff)







Beam Search Decoding: Finishing Up

- We have our list of completed hypotheses.
- How to select top one with highest score?
- Each hypothesis y_1, \dots, y_t on our list has a score

score
$$(y_1, ..., y_t) = \log P_{LM}(y_1, ..., y_t | x) = \sum_{i=1}^t \log P_{LM}(y_i | y_1, ..., y_{i-1}, x)$$

- Problem: longer hypotheses have lower scores
- Fix: Normalize by length. Use this to select the top one instead:

$$\frac{1}{t} \sum_{i=1}^{t} \log P_{LM}(y_i|y_1, \dots, y_{i-1}, x)$$







NMT: The First Big Success Story of NLP Deep Learning

Neural Machine Translation went from a fringe research attempt in 2014 to the leading standard method in 2016

- 2014: First seq2seq paper published [Sutskever et al. 2014]
- 2016: Google Translate switches from SMT to NMT and by 2018 everyone had
 - https://www.nytimes.com/2016/12/14/magazine/the-great-ai-awakening.html

















- This was amazing!
 - SMT systems, built by hundreds of engineers over many years, were outperformed by NMT systems trained by small groups of engineers in a few months





Issues With RNN

- Linear interaction distance
- Bottleneck problem
- Lack of parallelizability

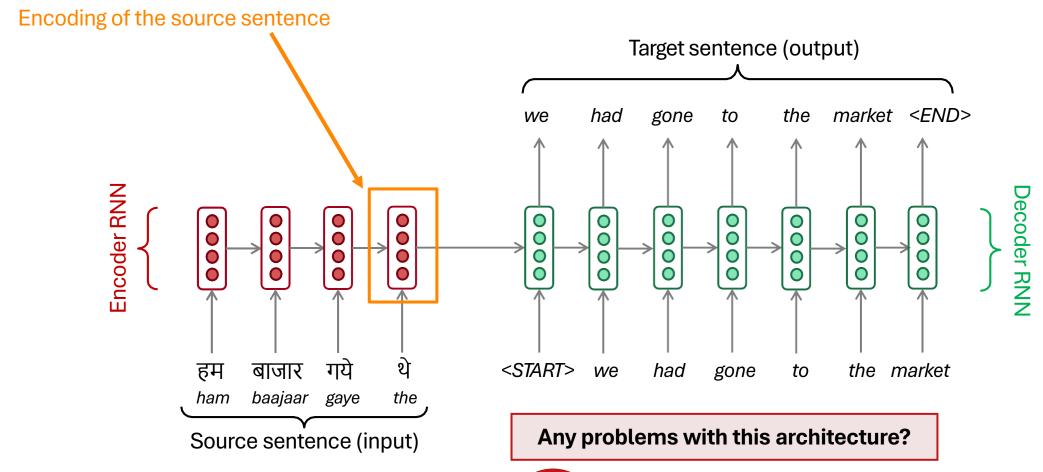
ATTENTION





Attention

Sequence-to-Sequence: The Bottleneck Problem

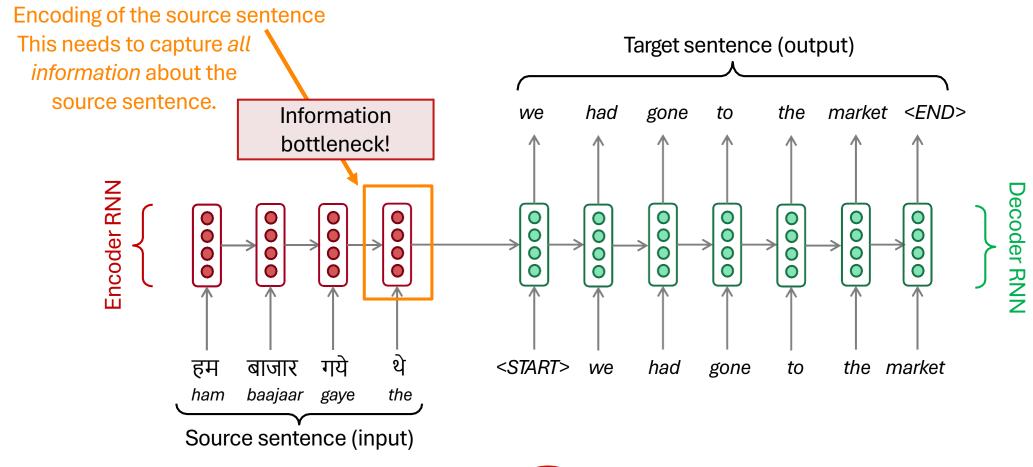








Sequence-to-Sequence: The Bottleneck Problem









Attention

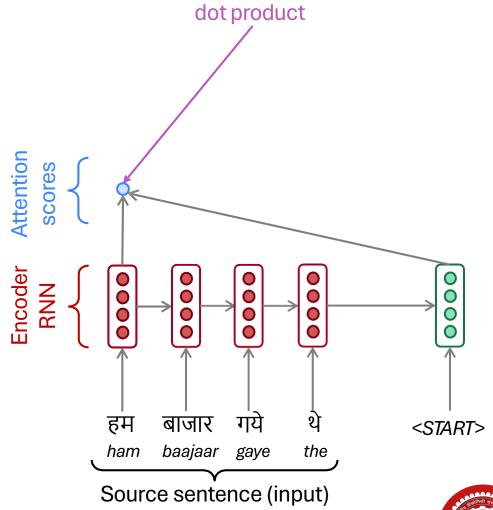
• Attention provides a solution to the bottleneck problem.

 Core idea: on each step of the decoder, use direct connection to the encoder to focus on a particular part of the source sequence

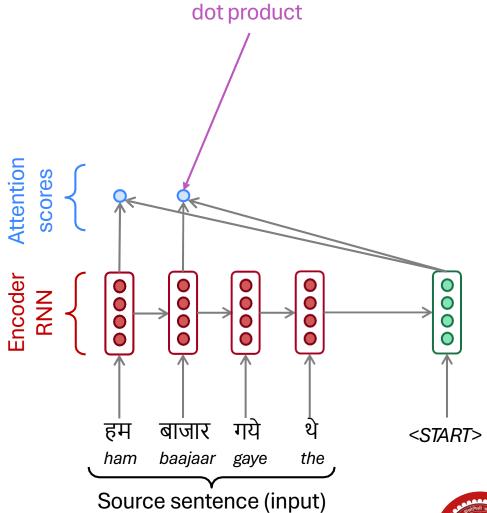
Let's start with the visualization of the attention mechanism.



Sequence-to-Sequence With Attention

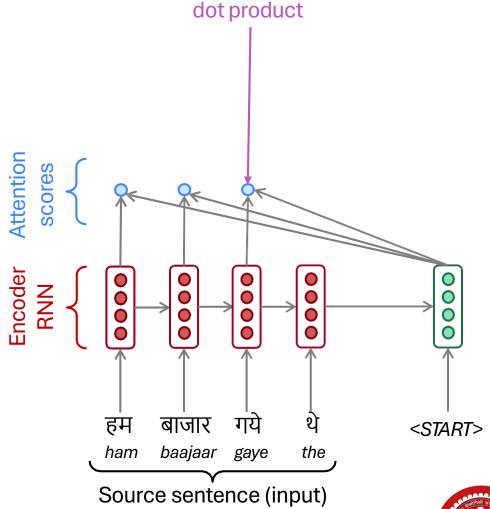




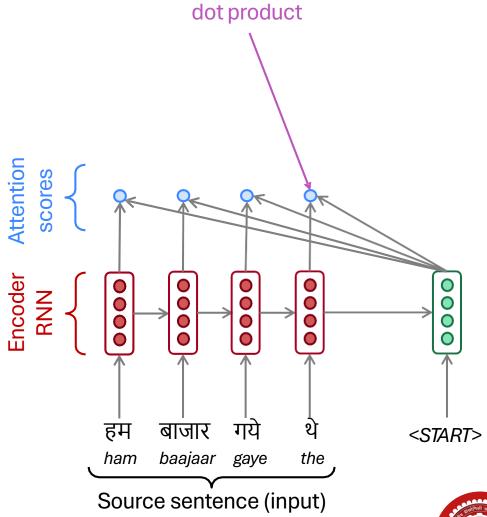






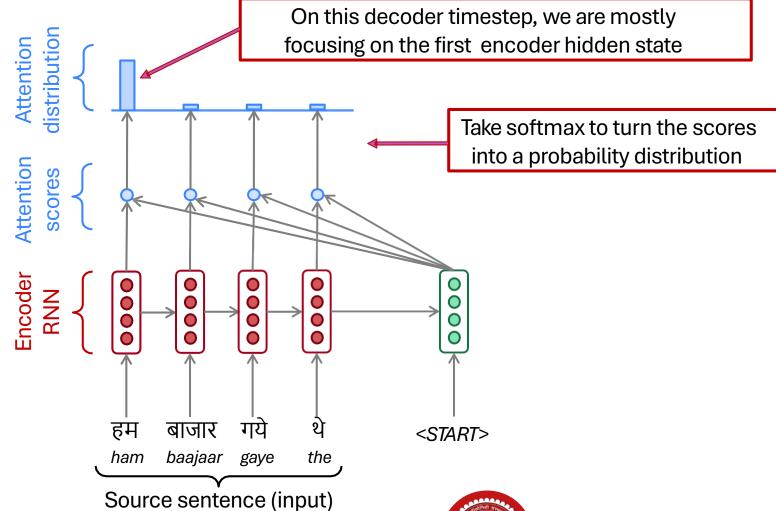






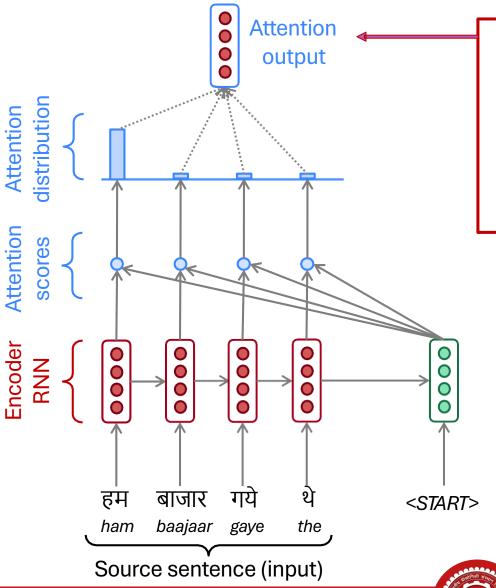








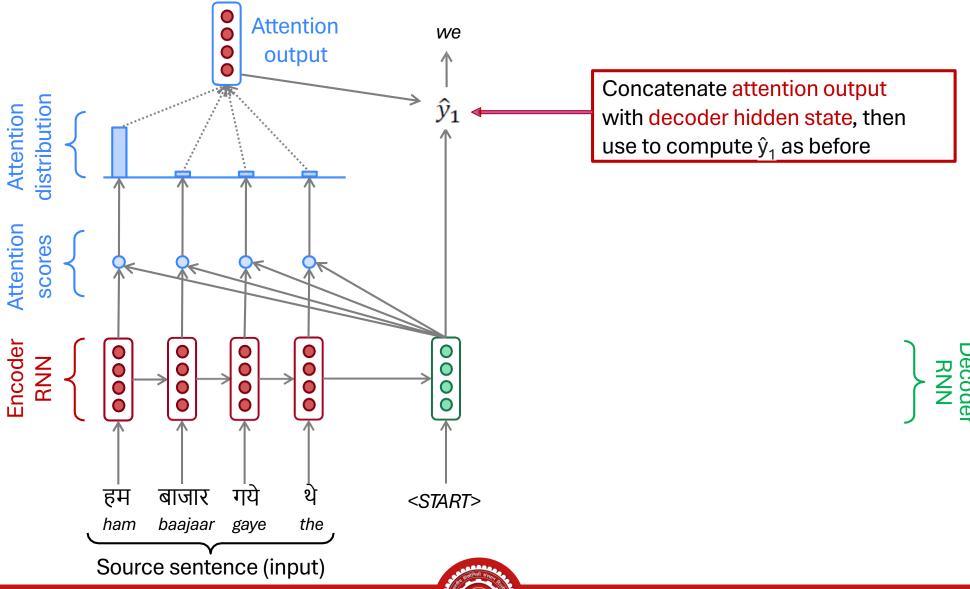




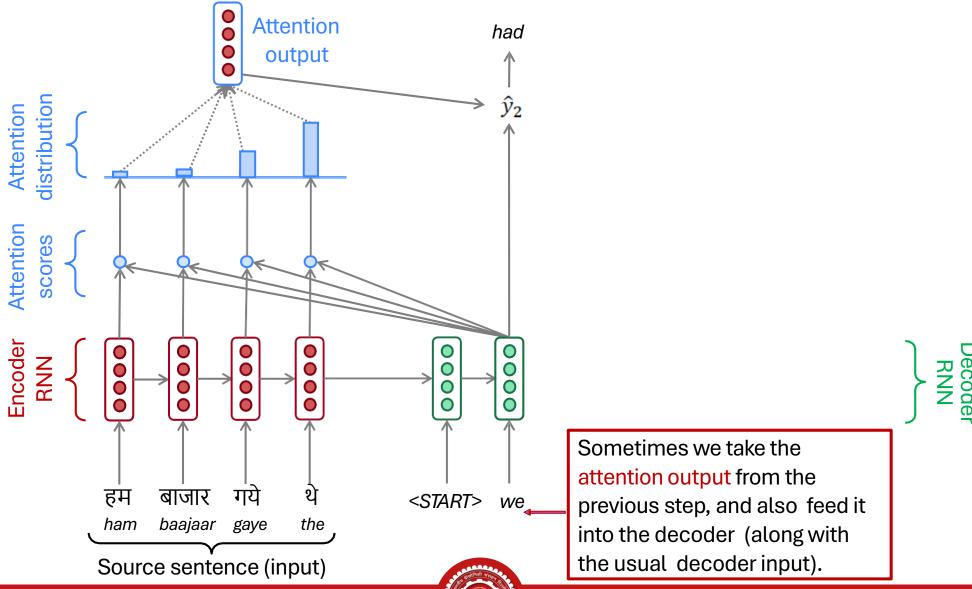
Use the attention distribution to take a weighted sum of the encoder hidden states.

The attention output mostly contains information from the hidden states that received high attention.

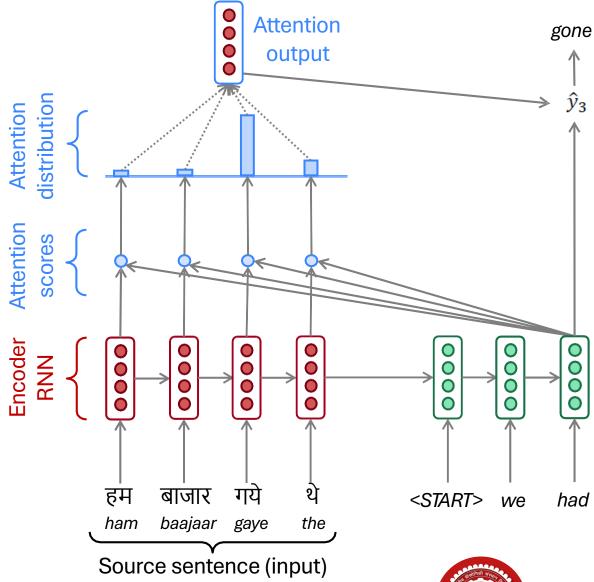
Decoder RNN





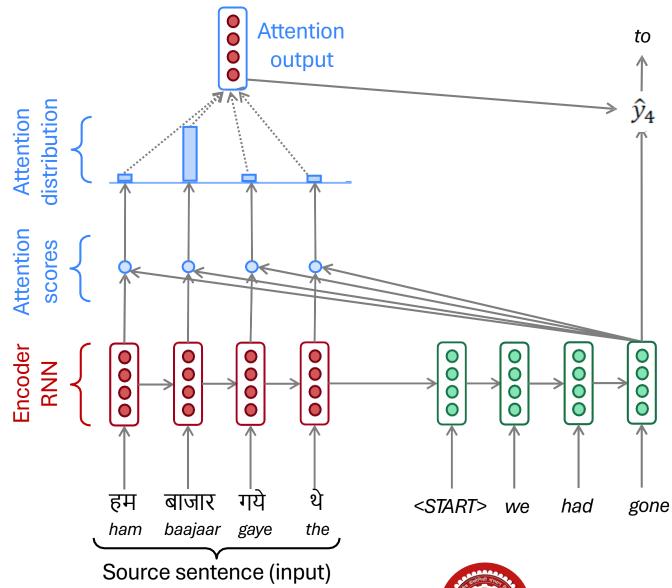






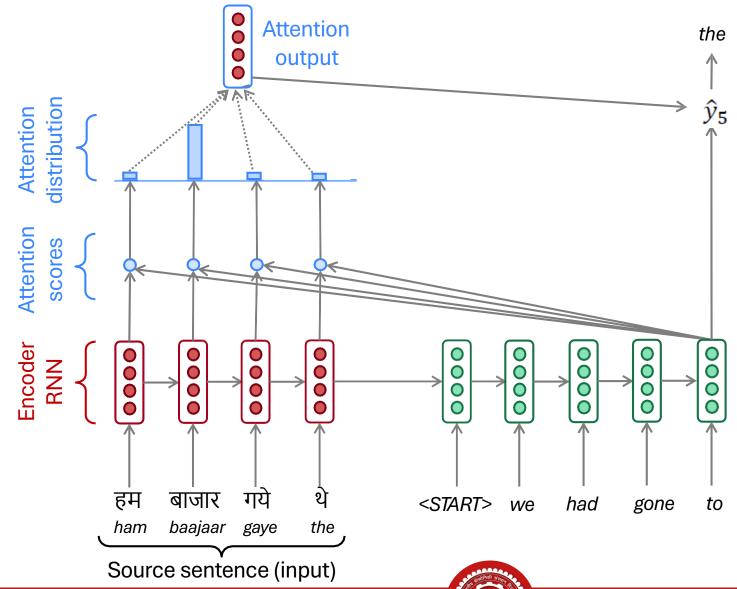






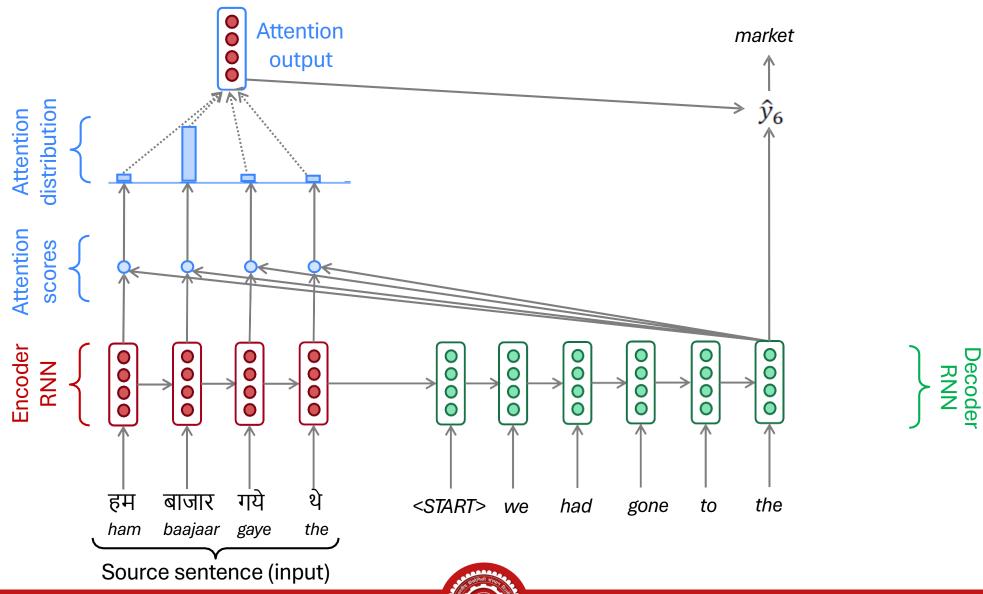












Attention: In Equations

- We have encoder hidden states $h_1, \ldots, h_N \in \mathbb{R}^h$
- On timestep t, we have decoder hidden state $s_t \in \mathbb{R}^h$
- We get the attention scores e^t for this step:

$$oldsymbol{e}^t = [oldsymbol{s}_t^Toldsymbol{h}_1, \dots, oldsymbol{s}_t^Toldsymbol{h}_N] \in \mathbb{R}^N$$

• We take softmax to get the attention distribution α^t for this step (this is a probability distribution, sums to 1)

$$\alpha^t = \operatorname{softmax}(\boldsymbol{e}^t) \in \mathbb{R}^N$$

We use α^t to take a weighted sum of the encoder hidden states to get the attention output a_t

$$oldsymbol{a}_t = \sum_{i=1}^N lpha_i^t oldsymbol{h}_i \in \mathbb{R}^h$$

• Finally we concatenate the attention output a_t with the decoder hidden state s_t and proceed as in the non-attention seq2seq model

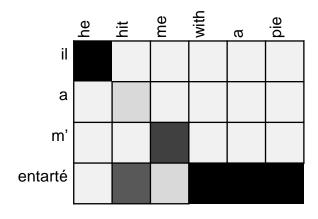
$$[oldsymbol{a}_t;oldsymbol{s}_t]\in\mathbb{R}^{2h}$$





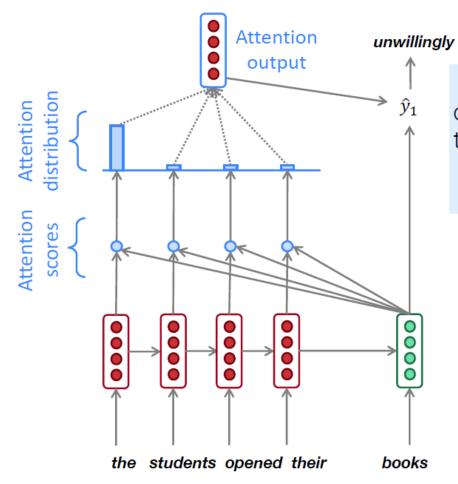
Attention is Great

- Attention significantly improves NMT performance
 - It's very useful to allow decoder to focus on certain parts of the source
- Attention solves the bottleneck problem
 - Attention allows decoder to look directly at source; bypass bottleneck
- Attention helps with vanishing gradient problem
 - Provides shortcut to faraway states
- Attention provides some interpretability
 - By inspecting attention distribution, we can see what the decoder was focusing on
 - We get (soft) alignment for free!
 - This is cool because we never explicitly trained an alignment system
 - The network just learned alignment by itself





Seq2Seq+Attention for LM



Concatenate (or otherwise compose) the attention output with the current hidden state, then pass through a softmax layer to predict the next word



Attention is a *General* Deep Learning Technique

- We've seen that attention is a great way to improve the sequence-to-sequence model for Machine Translation.
- However: You can use attention in many architectures (not just seq2seq) and many tasks (not just MT)
- More general definition of attention:
 - Given a set of vector *values*, and a vector *query*, attention is a technique to compute a weighted sum of the values, dependent on the query.
- We sometimes say that the query attends to the values.
- For example, in the seq2seq + attention model, each decoder hidden state (query) attends to all the encoder hidden states (values).

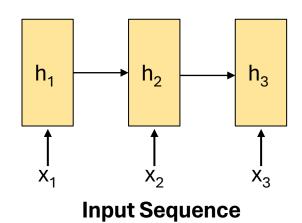
Intuition:

- The weighted sum is a *selective summary* of the information contained in the values, where the query determines which values to focus on.
- Attention is a way to obtain a *fixed-size representation of an arbitrary set of representations* (the values), dependent on some other representation (the query).





Encoding



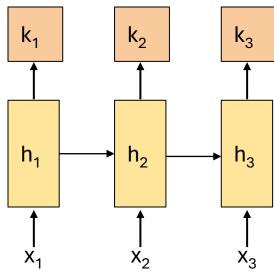






Key vectors represent what **information** is **encoded** at each encoder time step.

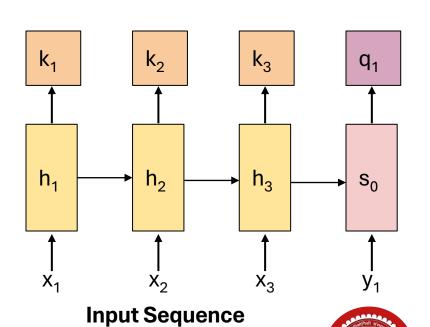
Encoding



Input Sequence



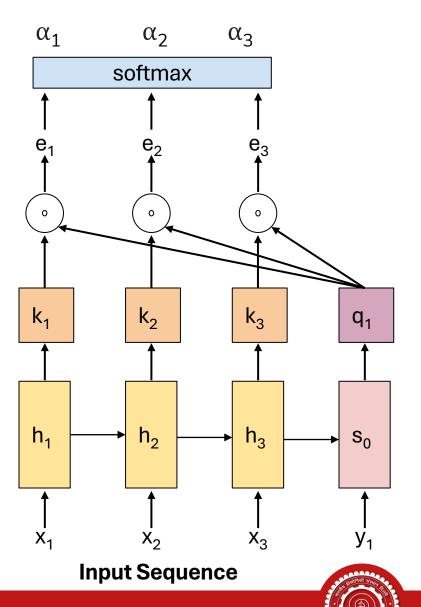




Query vectors represent what information we are **looking for** at each decoder time step.

Decoding



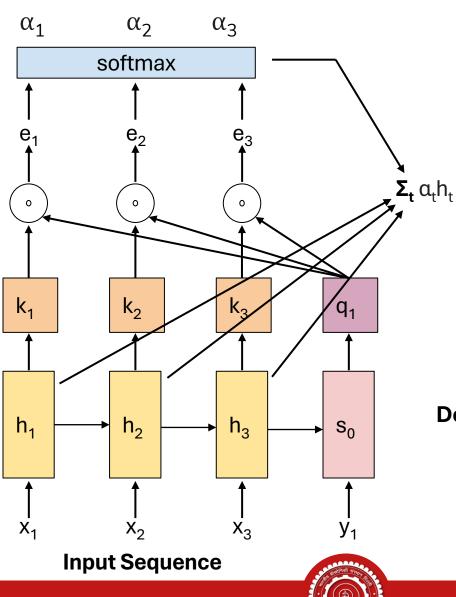


Softmax converts the similarity scores into a **probability distribution**.

Dot product between query vector and every key vector gives **similarity score**.

Decoding





The output of attention mechanism is the **weighted sum** of hidden vectors.

Instead of simply summing up the hidden vectors, we can transform them using a learned function to generate value vectors and then compute a weighted sum.

Decoding



Variants of Attention

• Original formulation: $a(\mathbf{q}, \mathbf{k}) = w_2^T \tanh(W_1[\mathbf{q}; \mathbf{k}])$

• Bilinear product: $a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T W \mathbf{k}$

Luong et al., 2015

• Dot product: $a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T \mathbf{k}$

Luong et al., 2015

• Scaled dot product: $a(\mathbf{q}, \mathbf{k}) = \frac{\mathbf{q}^T \mathbf{k}}{\sqrt{|\mathbf{k}|}}$

Vaswani et al., 2017

More information:

"Deep Learning for NLP Best Practices", Ruder, 2017. http://ruder.io/deep-learning-nlp-best-practices/index.html#attention

"Massive Exploration of Neural Machine Translation Architectures", Britz et al, 2017, https://arxiv.org/pdf/1703.03906.pdf



