Sequence-to-Sequence Modeling & Attention

Large Language Models: Introduction and Recent Advances

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Slides are adopted from the Stanford course 'NLP with DL' by C. Manning and UMass course 'Advanced NLP' by M Iyyer

Gemma 2 2B released!

Google Deepmind releases this 2B model of Gemma 2 family, prioritizing safety and accessibility.

Along with the Gemma 2 2B model, they have also released **ShieldGemma ,** a suite of safety content classifier models to **filter the input and outputs of AI models** and keep the user safe, and **[Gemma](https://huggingface.co/collections/google/gemma-scope-release-66a4271f6f0b4d4a9d5e04e2) [Scope](https://huggingface.co/collections/google/gemma-scope-release-66a4271f6f0b4d4a9d5e04e2)**, a new **model interpretability tool** that offers unparalleled insight into our models' inner workings.

This 2B model is also trained using **distillation from larger models**.

Gemma 2 2B **surpasses larger models** like **GPT-3.5 Turbo, Mixtral, Llama 2 70b** on the **LMSYS Chatbot Arena leaderboard**, demonstrating its exceptional conversational AI abilities.

[Google Developers Blog](https://developers.googleblog.com/en/smaller-safer-more-transparent-advancing-responsible-ai-with-gemma/)

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Sequence-to-Sequence Modeling

Neural Machine Translation?

- Neural Machine Translation (NMT) is a way to do Machine Translation with a *single neural network.*
- The neural network architecture is called sequence-to-sequence (aka seq2seq) and it involves *two* RNNs.

Neural Machine Translation (NMT)

The Sequence-to-Sequence Model

Encoding of the source sentence. Provides initial hidden state for Decoder RNN.

Encoder RNN produces an encoding of the source sentence.

Neural Machine Translation (NMT)

Sequence-to-Sequence is Versatile!

- The general notion here is an encoder-decoder model
	- One neural network takes input and produces a neural representation
	- Another network produces output based on that neural representation
	- If the input and output are sequences, we call it a seq2seq model
- Sequence-to-sequence is useful for *more than just MT*
- Many NLP tasks can be phrased as sequence-to-sequence:
	- **Summarization** (long text → short text)
	- **Dialogue** (previous utterances → next utterance)
	- **Parsing** (input text \rightarrow output parse as sequence)
	- **Code generation** (natural language → Python code)

Neural Machine Translation (NMT)

- The sequence-to-sequence model is an example of a **Conditional Language Model**
	- **Language Model** because the decoder is predicting the next word of the target sentence *y*
	- **Conditional** because its predictions are also conditioned on the source sentence *x*
- NMT directly calculates $P(y|x)$

$$
P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots P(y_T|y_1, \dots, y_{T-1}, x)
$$

Probability of next target word, given target words so far and source sentence x

• How to train an NMT system?

Training an NMT System

Greedy decoding

• We saw how to generate (or "decode") the target sentence by taking argmax on each step of the decoder.

- This is greedy decoding (take most probable word on each step)
- **Problems with this method?**

Problems With Greedy Decoding

- Greedy decoding has no way to undo decisions!
- Input: *il a m'entarté (he hit me with a pie)*
- *→ he*
- *→ he hit*
- *→ he hit a* (whoops! no going back now…)

How to fix this?

Exhaustive Search Decoding

• Ideally we want to find a (length *T*) translation *y* that maximizes

$$
P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots, P(y_T|y_1, \dots, y_{T-1}, x)
$$

=
$$
\prod_{t=1}^T P(y_t|y_1, \dots, y_{t-1}, x)
$$

- We could try computing all possible sequences *y*
- This means that on each step t of the decoder, we're tracking V^t possible partial translations, where *V* is vocab size
- This O(V^T) complexity is **far too expensive**!

Beam Search Decoding

- **Core idea:** On each step of decoder, keep track of the *k most probable* partial translations (which we call *hypotheses*)
	- *k* is the beam size (in practice around 5 to 10)
- A hypothesis $y_1, ..., y_t$ has a score which is its log probability:

score
$$
(y_1, ..., y_t)
$$
 = log $P_{LM}(y_1, ..., y_t|x)$ = $\sum_{i=1}^t \log P_{LM}(y_i|y_1, ..., y_{i-1}, x)$

- Scores are all negative, and higher score is better
- We search for high-scoring hypotheses, tracking top *k* on each step
- Beam search is not guaranteed to find optimal solution
	- But much more efficient than exhaustive search!

Beam Search Decoding: Example

Beam $size = k = 2$.

Calculate prob distribution of next word

Bean size = k = 2. Blue numbers = score
$$
(y_1, \ldots, y_t)
$$
 = $\sum_{i=1}^t \log P_{LM}(y_i | y_1, \ldots, y_{i-1}, x)$

Take top *k* words and compute scores

Bean size = k = 2. Blue numbers = score
$$
(y_1, \ldots, y_t)
$$
 = $\sum_{i=1}^t \log P_{LM}(y_i | y_1, \ldots, y_{i-1}, x)$

Bean size = k = 2. Blue numbers =
$$
score(y_1, ..., y_t) = \sum_{i=1}^{t} log P_{LM}(y_i | y_1, ..., y_{i-1}, x)
$$

Beam size = k = 2. Blue numbers = score
$$
(y_1, \ldots, y_t)
$$
 = $\sum_{i=1}^t \log P_{LM}(y_i | y_1, \ldots, y_{i-1}, x)$

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Beam size = k = 2. Blue numbers = $\text{score}(y_1, \ldots, y_t) = \sum \log P_{\text{LM}}(y_i|y_1, \ldots, y_{i-1}, x)$ $i=1$

For each of the *k* hypotheses, find top *k* next words and calculate scores

Beam size = k = 2. Blue numbers = $\text{score}(y_1, \ldots, y_t) = \sum \log P_{LM}(y_i|y_1, \ldots, y_{i-1}, x)$ $i=1$

Of these *k* ² hypotheses, just keep *k* with highest scores

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This is the top-scoring hypothesis!

Beam size = k = 2. Blue numbers = $\text{score}(y_1, \ldots, y_t) = \sum \log P_{\text{LM}}(y_i|y_1, \ldots, y_{i-1}, x)$ $i=1$

Backtrack to obtain the full hypothesis

Beam Search Decoding: Stopping Criterion

- In greedy decoding, usually we decode until the model produces a <END> token
	- **For example:** <START> he hit me with a pie <END>
- In beam search decoding, different hypotheses may produce <END> tokens on different timesteps
	- When a hypothesis produces <END>, that hypothesis is complete.
	- Place it aside and continue exploring other hypotheses via beam search.
- Usually we continue beam search until:
	- We reach timestep *T* (where *T* is some pre-defined cutoff), or
	- We have at least *n* completed hypotheses (where *n* is pre-defined cutoff)

Beam Search Decoding: Finishing Up

- We have our list of completed hypotheses.
- How to select top one with highest score?
- Each hypothesis $y_1, ..., y_t$ on our list has a score

$$
\text{score}(y_1,\ldots,y_t) = \log P_{\text{LM}}(y_1,\ldots,y_t|x) = \sum_{i=1}^t \log P_{\text{LM}}(y_i|y_1,\ldots,y_{i-1},x)
$$

- **Problem:** longer hypotheses have lower scores
- **Fix:** Normalize by length. Use this to select the top one instead:

$$
\frac{1}{t}\sum_{i=1}^{\infty}\log P_{\text{LM}}(y_i|y_1,\ldots,y_{i-1},x)
$$

NMT: The First Big Success Story of NLP Deep Learning

Neural Machine Translation went from a fringe research attempt in 2014 to the leading standard method in 2016

- 2014: First seq2seq paper published [Sutskever et al. 2014]
- 2016: Google Translate switches from SMT to NMT and by 2018 everyone had
	- <https://www.nytimes.com/2016/12/14/magazine/the-great-ai-awakening.html>

- This was amazing!
	- SMT systems, built by hundreds of engineers over many years, were outperformed by NMT systems trained by small groups of engineers in a few months

Issues With RNN

- Linear interaction distance
- Bottleneck problem
- Lack of parallelizability

ATTENTION

Sequence-to-Sequence: The Bottleneck Problem

Sequence-to-Sequence: The Bottleneck Problem

- **Attention** provides a solution to the bottleneck problem.
- **Core idea**: on each step of the decoder, use direct connection to the encoder to focus on a particular part of the source sequence
- Let's start with the visualization of the attention mechanism.

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LLMs: Introduction and Recent Advances

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LLMs: Introduction and Recent Advances

Use the attention distribution to take a weighted sum of the encoder hidden states.

The attention output mostly contains information from the hidden states that received high attention.

LLMs: Introduction and Recent Advances

LCS! Tanmoy Chakraborty

LLMs: Introduction and Recent Advances

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Decoder
RNN

Attention: In Equations

- We have encoder hidden states $h_1, \ldots, h_N \in \mathbb{R}^h$
- On timestep *t*, we have decoder hidden state $s_t \in \mathbb{R}^h$
- We get the attention scores e^t for this step:

$$
\bm{e}^t = [\bm{s}_t^T\bm{h}_1,\ldots,\bm{s}_t^T\bm{h}_N] \in \mathbb{R}^N
$$

• We take softmax to get the attention distribution a^t for this step (this is a probability distribution, sums to 1)

$$
\alpha^t = \text{softmax}(\bm{e}^t) \in \mathbb{R}^N
$$

• We use $\alpha^{\rm t}$ to take a weighted sum of the encoder hidden states to get the attention output ${\sf a_t}$

$$
\bm{a}_t = \sum_{i=1}^N \alpha_i^t \bm{h}_i \in \mathbb{R}^h
$$

Finally we concatenate the attention output a_t with the decoder hidden state s_t and proceed as in the non-attention seq2seq model

$$
[\boldsymbol{a}_t; \boldsymbol{s}_t] \in \mathbb{R}^{2h}
$$

Attention is Great

- Attention significantly improves NMT performance
	- It's very useful to allow decoder to focus on certain parts of the source
- Attention solves the bottleneck problem
	- Attention allows decoder to look directly at source; bypass bottleneck
- Attention helps with vanishing gradient problem
	- Provides shortcut to faraway states
- Attention provides some interpretability
	- By inspecting attention distribution, we can see what the decoder was focusing on
	- We get (soft) alignment for free!
	- This is cool because we never explicitly trained an alignment system
	- The network just learned alignment by itself

me

with

 σ

pie

he

hit

Seq2Seq+Attention for LM

Concatenate (or otherwise compose) the attention output with the current hidden state, then pass through a softmax layer to predict the next word

Attention is a *General* Deep Learning Technique

- We've seen that attention is a great way to improve the sequence-to-sequence model for Machine Translation.
- However: You can use attention in many architectures (not just seq2seq) and many tasks (not just MT)
- More general definition of attention:
	- Given a set of vector *values*, and a vector *query*, attention is a technique to compute a weighted sum of the values, dependent on the query.
- We sometimes say that the query *attends to* the values.
- For example, in the seq2seq + attention model, each decoder hidden state (query) *attends to* all the encoder hidden states (values).
- **Intuition**:
	- The weighted sum is a *selective summary* of the information contained in the values, where the query determines which values to focus on.
	- Attention is a way to obtain a *fixed-size representation of an arbitrary set of representations* (the values), dependent on some other representation (the query).

Query vectors represent what information we are **looking for** at each decoder time step.

The output of attention mechanism is the **weighted sum** of hidden vectors.

Instead of simply summing up the hidden vectors, we can transform them using a learned function to generate **value vectors** and then compute a weighted sum.

Decoding

Variants of Attention

- Original formulation: $a(\mathbf{q}, \mathbf{k}) = w_2^T \tanh(W_1[\mathbf{q}; \mathbf{k}])$ \bullet
- Bilinear product: $a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T W \mathbf{k}$ \bullet

Luong et al., 2015

• Dot product: $a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T \mathbf{k}$

Luong et al., 2015

$$
a(\mathbf{q}, \mathbf{k}) = \frac{\mathbf{q}^2 \mathbf{k}}{\sqrt{|\mathbf{k}|}}
$$

Vaswani et al., 2017

More information:

"Deep Learning for NLP Best Practices", Ruder, 2017. [http://ruder.io/deep-learning-nlp-best](http://ruder.io/deep-learning-nlp-best-practices/index.html#attention)[practices/index.html#attention](http://ruder.io/deep-learning-nlp-best-practices/index.html#attention)

"Massive Exploration of Neural Machine Translation Architectures", Britz et al, 2017, <https://arxiv.org/pdf/1703.03906.pdf>

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