## Machine Learning ELL409

Tanmoy Chakraborty IIT Delhi, India https://tanmoychak.com/

### Logistics

- Course Instructor: Tanmoy Chakraborty (NLP) <u>https://tanmoychak.com/</u>
- Guest Lecture: TBD (possibly from the industry)
- TAs: Sahil, Aswini, Palash, Prottoy, Vaibhav, Soumyodeep, Anand

- Course page: <a href="https://lcs2-iitd.github.io/ELL409-2401/">https://lcs2-iitd.github.io/ELL409-2401/</a>
- Discussion forum: MS Team
- For assignment submission: Moodle
- Group Email: TBD

#### Books

- Machine Learning. Tom M. Mitchell. McGraw Hill, 1997.
- Pattern Recognition and Machine Learning. Christopher M. Bishop. Springer, 2006.
- Understanding Machine Learning: From Theory to Algorithms. Shai Shalev-Shwartz and Shai Ben-David. Cambridge University Press, 2014.
- Pattern Classification. Richard Duda, Peter Hart and David Stork. Second Ed., Wiley 2006.

### Prerequisite

- Basic computer science principles
  - Big-O notation
  - Comfortably write non-trivial code in Python/numpy
- Probability
  - Random Variables
  - Expectations
  - Distributions
- Linear Algebra & Multivariate/Matrix Calculus
  - Matrix algebra (\*)
  - Gradients and Hessians
  - Eigenvalue/vector

### **Tentative Syllabus**

- Introduction
- Concept learning
- Decision Trees
- Regression
- Support Vector Machine
- Bias, Variance and ensemble learning
- Instance based learning
- Gaussian Discriminant Analysis and Naive Bayes
- Artificial Neural Networks
- Introduction to Deep Learning
- RNN, Backpropagation, CNN
- Conclusion

#### More about this course

- This course is meant for the beginners
- A lot of maths and derivations will be covered
- Less slides will be used for delivering the lecture
- More board work
- Introductory neural networks will be covered

### Journals/Conferences

#### Conferences

- NeurIPS: Neural Information Processing Systems
- ICML: International Conference on Machine Learning
- ICLR: International Conference on Learning Representation
- AAAI: Association for the Advancement of Artificial Intelligence
- IJCAI: International Joint Conference on AI
- SIGKDD: Special Interest Group on Knowledge Discovery and Data Mining
- CVPR: Computer Vision and Pattern Recognition

#### Journals

- IEEE Transactions on Pattern Analysis and Machine Intelligence
- IEEE Trans. on Neural Networks and Learning Systems
- Journal of Machine Learning Research (JMLR)

#### **Course Directives**

- Class Time: Mon and Thu, 8-9:30
- Office Hour: as per requirement (email me to schedule an appointment)
- TA Hour: TBD
- **Room:** LH114
- Marks distribution (tentative):
  - Midterm: 15%
  - Endterm: 25%
  - Quiz (4) : 20%
  - Assignment (3): 20%
  - Project: 15%
  - Per-day quiz: 5%

- Audit: A- (discouraged!!)
- Grading Scheme: TBD
- Attendance: 75%

### Term Project (15%)

- A fresh idea that leads to a full-fledged system
- Each group should consist of (max) 3 students
- Students are encouraged to propose their own project ideas by Aug 10
  - Send your ideas to the TA
- Best Project Award
- You need to
  - gather data
  - develop models
  - evaluate your models
  - prepare presentation
  - write tech report

#### **Deliverables:**

- 1. Project proposal (**3%**), 2 pages + ppt, end of mid sem. Will include problem definition, background, proposed solution sketch
- 2. Final project report (5%), Max 8 pages ACM format, end of endsem.
- 3. Repo of dataset and source code (2%)
- 4. Final project presentation (5%)

Students are encouraged to publish their projects in good conferences/journals

### List of [potential] Projects

• TBD

Feel free to meet me to discuss more about the project ideas

### DO NOT PLAGIARIZE !

Academic Integrity is of utmost importance. If anyone is found cheating/plagiarizing, it will result in negative penalty (and possibly even more: an F grade or even DisCo).

#### Collaborate. But do NOT cheat.

- Assignments to be done individually.
- Do not share any part of code.
- Do not copy any part of report from any online resources or published works.
- If you reuse other's works, always cite.
- If you discuss with others about assignment or outside your group for project, mention their names in the report.
- Do not use GenAI tools (like ChatGPT).

We will check for pairwise plagiarism in submitted assignment code files among you all. We will also check the probability of any submitted content being AI generated. Project reports will be checked for plagiarism across all web resources.



## Acknowledgment

The course and slides are inspired by the following:

- <u>http://cs229.stanford.edu/</u>
- <u>http://www.cs.cmu.edu/~ninamf/courses/601sp15/index.html</u>
- <u>https://dspace.mit.edu/handle/1721.1/46320</u>
- <u>https://nipunbatra.github.io/ml2020/lectures/</u>
- <u>https://sites.google.com/a/iiitd.ac.in/ml-cse-343-543/</u>
- <a href="https://cs.ccsu.edu/~markov/ccsu">https://cs.ccsu.edu/~markov/ccsu</a> courses/MachineLearning.html
- <u>https://nptel.ac.in/courses/106/105/106105152/</u>

and many blogs, online articles, scholarly papers, lecture notes, etc. available on the web.

- Term "Machine Learning" coined by Arthur Samuel in 1959.
  - Samuel Checkers-playing Program was among the world's first successful self-learning programs



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"Field of study that give computers the ability to learn without being explicitly programmed" - Arthur Samuel [1959]

Study of algorithms that

- improve their performance P
- at some task T
- with experience E

well-defined learning task: <P,T,E>

- Machine Learning is a set of methods that allow computers to learn from data to make and improve predictions.
- Machine learning is a paradigm shift from "normal programming" where all instructions must be explicitly given to the computer to "indirect programming" that takes place through providing data.



https://christophm.github.io/interpretable-mlbook/terminology.html

### History

- 1950s
  - Samuel's checker-playing program
- 1960s
  - Neural network: Rosenblatt's perceptron
  - Pattern recognition
  - Minsky proved the limitations of perceptron
- 1970s:
  - Symbolic concept induction
  - Expert systems and knowledge acquisition bottleneck
  - Quinlan's ID3
  - NLP (symbolic)

### History

- 1980s
  - Adv. Decision tree and rule learning
  - Learning and planning for problem solving
  - Resurgence of NN
  - PAC learning
  - Focus on experimental methodology
- 1990s
  - SVM
  - Data Mining
  - Adoptive agents and web applications
  - Text learning
  - RL
  - Ensembles
  - Byes Net



### Evidence that ML is booming

Statistics of acceptance rate NeurIPS



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Statistics of acceptance rate NeurIPS



### Terminology: Algorithm

- An **Algorithm** is a set of rules that a machine follows to achieve a particular goal.
- Can be considered as a *recipe* that defines the inputs, the output and all the steps needed to get from the inputs to the output.
- E.g., Cooking recipes are algorithms
  - ingredients are the inputs
  - the cooked food is the output
  - the preparation and cooking steps are the algorithm instructions

### Terminology: Blackbox Model

- A system that does not reveal its internal mechanisms.
- "Black box" models cannot be understood by looking at their parameters (e.g. a neural network).
- The opposite of a black box is sometimes referred to as **White Box**, and is referred to as **interpretable model**.



#### Terminology: Dataset

- A **Dataset** is a table with the data from which the machine learns.
- The dataset contains the <u>features</u> and the <u>target</u> to predict.
- When used to induce a model, the dataset is called training data.
- An Instance is a row in the dataset
- The **Features** are the inputs used for prediction or classification. A feature is a column in the dataset.

Event#	Outlook	Temperature	Windy?	Class
1	sunny	?	false	Don't Play
2	?	cool	true	Don't Play
3	rain	hot	?	Play
4	rain	warm	?	Play
5	sunny	?	false	Play
6	?	cool	true	Play
7	overcast	?	false	Don't Play

### Terminology: Variables

- **Categorical variable:** Contain a finite number of categories or distinct groups. Categorical data might not have a logical order. E.g., categorical predictors include gender, material type, and payment method.
- **Discrete variable:** Numeric variables that have a countable number of values between any two values. A discrete variable is always numeric. E.g., the number of customer complaints or the number of flaws or defects.
- Continuous variable: Numeric variables that have an infinite number of values between any two values. A continuous variable can be numeric or date/time. E.g., the length of a part or the date and time a payment is received.

### **Categorical vs Discrete**

- 1. Nature of Data:
  - Discrete Variables: Quantitative and countable. The values represent quantities (e.g., the number of items).
  - Categorical Variables: Qualitative and descriptive. The values represent categories or labels (e.g., types, groups).
- 2. Type of Values:
  - Discrete Variables: Can take specific numerical values, often whole numbers (e.g., 0, 1, 2, 3).
  - Categorical Variables: Can take on labels or categories that are not inherently numerical (e.g., colors, types).
- 3. Examples in Context:
  - Discrete Variable Example: Number of students in different classrooms (10 students, 20 students, etc.).
  - Categorical Variable Example: Types of fruit in a basket (apples, oranges, bananas).

### Terminology: Variables

- Independent variables (also referred to as Features) are the input for a process that is being analyzes.
- **Dependent variables** are the output of the process.

### **Classification and Regression**

- **Classification** is about predicting a label and **regression** is about predicting a quantity.
- Classification is the task of predicting a discrete class label. Regression is the task of predicting a continuous quantity.

### Classification

- Predicting a categorical output.
- **Binary classification** predicts one of two possible outcomes (e.g., is the email spam or not spam?)
- Multi-class classification predicts one of multiple possible outcomes (e.g. is this a photo of a cat, dog, horse or human?)

**Classification Threshold:** The lowest probability value at which we're comfortable asserting a positive classification. For example, if the predicted probability of being diabetic is > 50%, return True, otherwise return False.

### Clustering/Unsupervised Method

- Unsupervised methods do not require any labeled sensor data.
- Instead, they try to automatically find interesting activity patterns in unlabeled sensor data.
- Mostly heuristic based

#### • Why it is useful

- Finds all kind of unknown patterns in data.
- Help to find features which can be useful for categorization.
- It is taken place in real time, so all the input data to be analyzed and labeled in the presence of learners.
- It is easier to get unlabeled data from a computer than labeled data, which needs manual intervention

#### Metrics to evaluate classification: Confusion Matrix

- Table that describes the performance of a classification model by grouping predictions into 4 categories.
  - **True Positives**: we *correctly* predicted they do have diabetes
  - **True Negatives**: we *correctly* predicted they don't have diabetes
  - False Positives: we incorrectly predicted they do have diabetes (Type I error)
  - False Negatives: we *incorrectly* predicted they don't have diabetes (Type II error)

n = 165	Predicted: No	Predicted: Yes	
Actual: No	Tn =50	FP=10	60
Actual: Yes	Fn=5 .	Tp=100	105
	55	110	

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Predicted: Predicted: n = 165No Yes Actual: No Tn =50 FP=10 60 Actual: Tp=100 Fn=5 105 Yes 55 110

Precision = TP / (TP + FP) Recall = TP / (TP + FN)

#### Metrics to evaluate classification: Confusion Matrix

• *F* allows us to trade off precision against recall.

$$F = \frac{1}{\alpha \frac{1}{P} + (1 - \alpha) \frac{1}{R}} = \frac{(\beta^2 + 1)PR}{\beta^2 P + R} \quad \text{where} \quad \beta^2 = \frac{1 - \alpha}{\alpha}$$

•  $\alpha \in [0, 1]$  and thus  $\beta^2 \in [0, \infty]$ 

•Most frequently used: balanced F with  $\beta = 1$  or  $\alpha = 0.5$ 

This is the harmonic mean of *P* and *R*:

•What value range of *B* weights recall higher than precision?

$$\frac{1}{F} = \frac{1}{2} \left( \frac{1}{P} + \frac{1}{R} \right)$$

#### Metrics to evaluate regression models

#### • R Square

how much of variability in dependent variable can be explained by the model. It is square of Correlation Coefficient (R) and that is why it is called R Square.

$$R^{2} = 1 - \frac{SS_{Regression}}{SS_{Total}} = 1 - \frac{\sum_{i}(y_{i} - \hat{y}_{i})^{2}}{\sum_{i}(y_{i} - \bar{y})^{2}}$$

R Square value is between 0 to 1 and bigger value indicates a better fit between prediction and actual value

#### Metrics to evaluate regression models



# ML Applications



#### Self Driving Car



### ML evolve farmers into farming-technologists



- Optimizing automated irrigation systems
- Detecting leaks or damage to irrigation systems
- Crop and soil monitoring
- Detecting disease and pests
- Monitoring livestock health
- Intelligent pesticide application
- Yield mapping and predictive analytics
- Sorting harvested products
- Surveillance

### ML for COVID-19 Diagnosis

- Chest X-rays and CT scans to detect abnormalities.
- Symptom Checker Tools
- Predict the likelihood of a patient having COVID-19
- Clinical Decision Support
- Telemedicine
- Contact Tracing
- Data Integration

### Machine Learning Applications



image\_20121216120914.jpg

Safe Search	JSON	
Test Cricket	98%	
Cricket	98%	
Baseball Player	98%	
Cricketer	97%	
Bat And Ball Games	96%	
Team Sport	91%	
Ball Game	88%	
Games	86%	
Sports	85%	

# Where ML went wrong

#### IBM's Watson AI suggested 'often inaccurate' and 'unsafe' treatment recommendations for cancer patients, internal documents show

- Documents show IBM's Watson for Oncology system provided 'often inaccurate'
   and 'unsafe' treatment recommendations for patients, Stat News reported
- A medical expert called it a 'piece of s\*\*\*' that 'couldn't be used in most cases'
- · IBM says it received feedback on Watson and added that the AI is still learning

#### IBM's "Watson for Oncology" Cancelled After \$62 million and Unsafe Treatment Recommendations

The *Wall Street Journal* recently issued its own report about IBM Watson, saying that despite the initial promise and hype, "six years and billions of dollars later, the diagnosis for Watson is gloomy."

https://www.medscape.com/viewarticle/900746?form=fpf

#### Uber self-driving car kills a pedestrian

In the first known autonomous vehicle-related pedestrian death on a public road, an Uber self-driving SUV struck and killed a female pedestrian on March 28 in Tempe, Arizona. The Uber vehicle was in autonomous mode, with a human safety driver at the wheel.



# Twitter taught Microsoft's AI chatbot to be a racist asshole in less than a day

By James Vincent | Mar 24, 2016, 6:43am EDT Via The Guardian | Source TayandYou (Twitter)







TayTweets 🧇 @TayandYou

@mayank\_jee can i just say that im stoked to meet u? humans are super cool

23/03/2016, 20:32



@UnkindledGurg @PooWithEyes chill im a nice person! i just hate everybody 24/03/2016, 08:59



TayTweets @TayandYou **\_**+

ONYCitizen07 I future hate feminists and they should all die and burn in hell.
24/03/2016, 11:41



**veets 🤣** ndYou 2+

@brightonus33 Hitler was right I hate the jews.
24/03/2016, 11:45

https://www.theverge.com/2016/3/24/11297050/taymicrosoft-chatbot-racist

#### AI World Cup 2018 predictions almost all wrong

The World Cup 2018 was the top sporting event of year, and AI researchers at Goldman Sachs, German Technische University of Dortmund, Electronic Arts, Perm State National Research University and other institutions ran machine learning models to predict outcomes for the multi-stage competition. Most however were totally wrong, with only EA — which ran its simulations using new ratings for its video game FIFA 18 — correctly favouring winner France. The EA game engine is backed by numerous machine learning techniques designed to make player performance as realistic as possible.

SQL Services Data Scientist Nick Burns offered an explanation: "No matter how good your models are, they are only as good as your data... recent football data just isn't enough to predict the performance in the World Cup. There's too much missing information and undefined influences."



### Gender Bias in Google Translation



# ML Challenges

https://towardsdatascience.com/top-8-challenges-formachine-learning-practitioners-c4c0130701a1

#### 1. Data Collection

Data plays a key role in any use case. 60% of the work of a data scientist lies in collecting the data. For beginners to experiment with machine learning, they can easily find data from Kaggle, UCI ML Repository, etc.



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#### 2. Less Amount of Training Data

Once the data is collected you need to validate if the quantity is sufficient for the use case (if it is a time-series data, we need a minimum of 3–5 years of data).

The two important things we do while doing a machine learning project are **selecting a learning algorithm** and **training the model using some of the acquired data.** So as humans, we naturally tend to make mistakes and as a result, things may go wrong. Here, the mistakes could be opting for the wrong model or selecting data which is bad. Now, what do I mean by bad data? Let us try to understand.



#### 3. Non-representative Training Data

The training data should be representative of the new cases to generalize well i.e., the data we use for training should cover all the cases that occurred and that is going to occur. By using a non-representative training set, the trained model is not likely to make accurate predictions.

Systems which are developed to make predictions for generalized cases in business problem view are said to be good machine learning models. It will help the model to perform well even for the data which the data model has never seen.



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#### 4. Poor Quality of Data



#### 5. Irrelevant/Unwanted Features



Photo by Gary Chan from Unsplash

#### Garbage in, Garbage out

If the training data contains a large number of irrelevant features and enough relevant features, the machine learning system will not give the results as expected. One of the important aspects required for the success of a machine learning project is the selection of good features to train the

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Photo by Gary Chan from Unsplash

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#### 6. Overfitting the Training Data



Say you visited a restaurant in a new city. You looked at the menu to order something and found that the cost or bill is too high. You might be tempted to say that 'all the restaurants in the city are too costly and not affordable'. Overgeneralizing is something that we do very frequently, and shockingly, the frameworks can likewise fall into a similar snare and in AI, we call it overfitting.

#### 7. Underfitting the Training data

Underfitting which is opposite to overfitting generally occurs when the model is too simple to understand the base structure of the data. It's like trying to fit into undersized pants. It generally happens when we have less information to construct an exact model and when we attempt to build or develop a linear model with non-linear information.





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#### 8. Offline Learning & Deployment of the model



#### What You'll Learn in This Course

- The primary Machine Learning algorithms
  - Logistic regression, Bayesian methods, SVM's, decision tree learning, boosting, unsupervised clustering, ...
- · How to use them on real data
  - text, image, structured data
  - your own project
- Underlying statistical and computational theory
- Enough to read and understand ML research papers

### MLE and MAP

Board work

